



AYSO 47 Addendum – Additional Regional Policies and Guidelines

2023-2024

AYSO 47 Competition Rules & Guidelines



Contents

AYSO's Six Philosophies.....	4
Fees, Refunds and Team Funds	5
Registration Fees	5
Player Drop and Refund	5
Nonsufficient Funds Policy (NSF)	6
Team Funds	6
Meetings, Membership, Board and Staff.	7
Safety	8
Conduct/Sideline Tolerance Policy:	9
Uniforms and Equipment.....	10
Practice, Playing Time & Substitutions	11
Practice and Playing Time.....	11
Substitutions	11
Field Setup	13
Volunteer Program Overview	14
Basic Programs Descriptions.....	14
Officiating Program.....	14
Management Program.....	14
Safe Haven: Child & Volunteer Protection	15
Certifications	15
Team Participation and Incentive Program (TPIP) Overview:.....	16
Purpose	16
Participation Opportunities.....	16
Incentive Program (TPIP) for all	18
Incentive Program (TPIP) 06U.....	18
Incentive Program (TPIP) 08U.....	19
Incentive Program (TPIP) 10U-14U.....	19
Tournament Disqualification.....	19
Regional Tournament (Fall Only).....	20
Parental Participation	20
Facilities	21

AYSO 47 Competition Rules & Guidelines

Rules of use at REID PARK:	21
Team Rules	22
Duties & Responsibilities	22
Coach Responsibilities	22
Assistant Coach Responsibilities	25
Team Manager Responsibilities	25
Sponsors & Fundraising.....	26
Match Requirements	27
Match Preparation and Length.....	27
Guidelines for Competition.....	28
Age Groupings	29
Regional Calendar.....	30
Team Formation Methods	31
EPIC Program Description	32
EPIC: Where Everyone Plays!	32
Select Teams Formations.....	34
Purpose and Objectives	34
Coach Selection Process	34
Player Selection Process	35
EXTRA™ Teams Formations	37
Purpose and Philosophy.....	37
Coach Selection Process	37
Player Selection Process	37
Division-Specific Modifications	39
10U Specific Modification	44
• This document is an addendum of the of the current American Youth Soccer Organization (AYSO) National Policies and Procedures voted on by the National Board of Directors.	
• These addendums are a supplement of the said policies and are to enhance the game of soccer for the players of the Riverside Region 47.	

AYSO's Six Philosophies

AYSO's Philosophies are living tenets that separate it from other sports organizations. They are Everyone Plays®, Balanced Teams, Open Registration, Positive Coaching, Good Sportsmanship and Player Development.

Everyone Plays®

Our program's goal is for kids to play soccer so we mandate that every player on every team must play at least 50 percent of every match. It's no fun to spend the match on the bench...and that's no way to learn soccer!

Balanced Teams

Each year we form new teams as evenly balanced as possible because it's more fun and a better learning experience when teams of similar ability play. It allows for each player to gain the experience of a wide variety of teammates of different skill levels.

Open Registration

Our program is open to all children who want to register and play soccer. Interest and enthusiasm are the only criteria for playing. There are no elimination try-outs and nobody gets cut.

Positive Coaching

Encouragement of player effort provides for greater enjoyment for the players and leads to better-skilled and better-motivated players. A coach can be one of the most influential people in a child's life, so AYSO requires they create a positive experience for every boy and girl.

Good Sportsmanship

We strive to create a positive environment based on mutual respect rather than a win-at-all-costs attitude, and our program is designed to instill good sportsmanship in every facet of AYSO.

Player Development

We believe that all players should be able to develop their soccer skills and knowledge to the best of their abilities, both individually and as members of a team, in order to maximize their enjoyment of the match.

Fees, Refunds and Team Funds

Registration Fees

The Registration Fee is set each year by the Regional Board prior to the first registration. The fee for 2022-2023 season is:

1. Core Fall/Spring registration fee \$155.00
 - a. Family Maximum- \$465.00
 - b. Family Maximum is effective following the registration of your 3rd child.
 - c. Qualifications for Family maximums: "Family" includes natural or adopted brothers and sisters and step or half brothers or sisters living in the same household.
 - d. It does not include cousins or other family members, even if living in the same household. Please see the Regional Registrar regarding other circumstances such as foster children and/or adoptive children.
2. Spring Select registration fee: up to \$405
3. Extra registration fee: up to \$570 (Full Year Program for Fall and Spring)
4. Playground (5U) registration fee \$80 for a 6-week season
5. EPIC registration fee is \$65 for Fall Season. There is no EPIC in Spring.

Player Drop and Refund

All player drops must be submitted on the Player drop form and transmitted to the Registrar for processing. Withdraw shall be effective upon the date the drop form is emailed, postmarked, or received by the registrar, whichever occurs first.

Refunds will be based on the schedule provided below:

1. AYSO National Fee is non-refundable
2. Any player who withdraws before the first scheduled game of the season shall be entitled to a 50% refund of the Registration Fees, less the national fee.
3. **Any player who participates in any scheduled game shall not be entitled to a refund**

AYSO 47 Competition Rules & Guidelines



Nonsufficient Funds Policy (NSF)

Internal Collection Efforts:

Upon receipt of notification from the Bank that a check cannot be processed due, but not limited to, insufficient funds, account closure, etc. the Treasurer or Regional Commissioner will immediately initiate an email to the party in whose name the check was written (“Party”). If successful contact is made, the Party will be advised that they have fifteen (15) business days to remit in cash or Bank/Cashier Check the original amount of the check plus any bank fees assessed by financial institutions plus a fifteen dollar (\$15.00) NSF fee.

If after the first attempt to reach the Party no contact has been made, a Certified letter will be sent indicating that payment must be remitted within fifteen (15) business days in the form of cash or Bank/Cashier Check for the original amount of the check plus any bank fees assessed by financial institutions plus a fifteen dollar (\$15.00) NSF fee.

Non-Compliance with Internal Collection Efforts:

Failure on the part of the Party to remit within fifteen (15) business days the original amount of the check, any bank fees plus a fifteen-dollar (\$15.00) NSF fee will result in the account being referred to the District Attorney for collection of the fees. All legal costs associated with the referral to the District Attorney will be added to the amount due to AYSO – Region 47.

All future payments due to the Region 47 soccer program by individuals with a previous history of Returned Check(s) and who were non-compliant with Internal Collection efforts must be made via either cash or a Bank/Cashier Check.

Team Funds

Teams are encouraged to conduct fundraising activities to pay for tournaments and team activities.

All team funds must be deposited into the Region 47 checking account.

1. Core accounts will remain open during the associated season. All Core accounts will be closed each December 31st and June 30th for the Fall and Spring Seasons respectively unless other arrangements have been made with the Regional Treasurer and Regional Commissioner. Teams advancing to Area or Section Play from the Fall Season may have their accounts extended to a maximum of 30 days past their final game.
2. Select accounts will remain open during the Select Season. All Select accounts will be closed each July 31st, unless other arrangements have been made with the Regional Treasurer and Regional Commissioner.
3. Extra accounts will remain open from August 1st through July 31 of each year. It is expected that an EXTRA team will remain together for a period of one year. If questions arise about the continuation of a team, the Regional Commissioner will make the final decision.
4. Once funds are raised and turned into the Treasurer, they become “team funds” and are not subject to any refunds.

AYSO 47 Competition Rules & Guidelines



5. If a team folds and there are funds remaining, the funds will be moved to the Region general account pending approval of the Regional Commissioner.

Meetings, Membership, Board and Staff.

It shall be the policy of the Region to hold at least one Regular Board meeting in each month on the first Monday each month at 7:00 p.m. The time and location of the monthly Board Meeting is subject to change without public notice due to operating constraints. The following positions are members of the Board of Directors and shall be entitled to one (1) vote per person regardless of number of positions during all board meetings:

Board Position	e-mail
*Commissioner	commissioner@ayso47.org
Assistant Commissioner 1	asst1commissioner@ayso47.org
Assistant Commissioner 2	asst2commissioner@ayso47.org
Operations	operations2@ayso47.org
Secretary	secretary@ayso47.org
*Registrar	registrar@ayso47.org
Purchaser	purchaser@ayso47.org
*Treasurer	treasurer@ayso47.org
*Coach Administrator	coachadmin@ayso47.org
Asst. Coach Administrator	asstcoachadmin@ayso47.org
*Referee Administrator	refereeadmin@ayso47.org
Asst. Referee Administrator	asstrefadmin@ayso47.org
*CVPA	cvpa2@ayso47.org
*Safety Director	safetydirector@ayso47.org
Statistician/Scheduler	stats@ayso47.org
Fields Coordinator	practicefields@ayso47.org
Snackbar Coordinator	snackbar@ayso47.org
Extra Coordinator	extraselectcoord@ayso47.org
Select Coordinator	selectcoord@ayso47.org
Chief Coordinator	chiefcoord@ayso47.org
EPIC Administrator	Epiccoord@ayso47.org

AYSO 47 Competition Rules & Guidelines



A quorum shall consist of a majority (greater than 50%) of the duly appointed voting membership (listed above). Vacant, unfilled positions shall not be included when determining a quorum.

All board members are eligible to vote after being on the board for one fall and one spring season. The member may be in one of those seasons to be eligible to vote. The exception is the seven mandatory positions, (indicated by an asterisk) have a vote no matter time on the board.

Additional staff positions may be created by the Board; however, these positions are non-voting members and therefore do not count towards a quorum.

Safety

1. All participants must wear the official uniforms for all matches.
2. All participants must wear shin guards inside of socks at all practices and matches.
3. No player will be allowed to chew gum or candy during a game or practice because of the possible danger of choking during a collision, heading a ball, etc.
4. No jewelry will be allowed on any players during a game or practice except medical alert items and **religious items that cannot be removed as long as they are worn in a safe manner**. Typically, loose items must be taped down so as not to injure any player or volunteer on the field.
5. Any injury that causes a player to leave a game or practice and not return to the same game or practice must be reported by the coach to the Safety Director, within one (1) week of the incident by completing the AYSO National Incident Report.
6. **Coaches are responsible for filing the Injured Player (Incident Report) form for any player injury occurring during practices or games and seeing that the form is given to the Safety Director within one (1) week of injury.**
7. Referees are responsible to ensure that any player bleeding from a wound leaves the field of play. The player may only return when the referee is satisfied that the bleeding has stopped, all blood or possible infectious bodily fluids are washed off of the player and uniform, cannot be contacted by other players, and signals them to return to the field of play.

Conduct/Sideline Tolerance Policy:

1. All individuals responsible for a team and all spectators shall support the referee. Failure to do so will undermine the referee's authority and has the potential of creating a hostile environment for the players, the referee, and all the other participants and spectators.
2. The highest standards of conduct and good sportsmanship must be always maintained by players, coaches, referees, spectators, and all other participants.
3. Offensive, insulting, or abusive language is forbidden.
4. No one, except the players, is to speak to the referee during or after the game.
Exceptions: Coaches may respectfully ask questions before the game or during breaks in play (water break, halftime), point out emergencies during the game, or respond to the referee if addressed.
5. Absolutely no disputing calls, during or after the game. Coaches **ONLY** may respectfully ask referees to monitor unsafe playing conditions during breaks in play (water break, halftime). **NO YELLING** at the referee, **EVER**, and no criticism, sarcasm, harassment, intimidation, or negative feedback of any kind during or after the game.
6. No alcoholic beverages or smoking are allowed at practices or matches. Noncompliance with this regulation will be cause for ejection from the playing area. Persistent violations may result in permanent suspension from participation for the offender.
7. Coaches are expected to be positive role models and set the best possible example for the participants. Coaching is limited to giving only positive instruction and encouragement (P.I.E.) to the players. Excessive coaching from the sidelines shall not be permitted. The function of the coach is to provide positive instruction and encouragement to the players.
8. The coach may enter the field of play only with the consent of the referee and may coach only within 10 yards in each direction from the half-way line of the field (in no event in either of the penalty Areas or from behind the goals).
9. No spectators may enter the field of play without the consent of the referee.
10. At the end of the match, the players on each team shall line up and shake hands with the players of the opposing team and thank the referee and assistant referees.
11. Discipline shall be up to the referee or an AYSO Board Member at each match. The referee shall have the power and authority to caution and send off players, coaches, and spectators from the playing Area, or terminate the match, if necessary, if their conduct violates the Laws of the Match, these guidelines, or otherwise interferes with the course of play. No appeal of disciplinary action taken by a referee shall be allowed.
12. A player, coach, or spectator who is sent off for violation of the Laws of the Match shall be suspended for the duration of that match and shall not participate in the team's next scheduled match.
13. A player, coach, or spectator who is cautioned or sent off may be subject to additional disciplinary action (e.g., parent conferences, additional match suspensions, expulsion) at the discretion of the Regional Board upon a thorough review of the incident following the

procedures outlined in Article 9 of the National Policies and Procedures (Dispute Resolution).

14. For coaches, additional disciplinary action may include suspension from coaching their other team's match and that other team's next scheduled match.

Uniforms and Equipment

Region 47 shall purchase match uniforms for the fall and spring seasons. Players must wear the uniforms provided. Uniforms that do not reasonably fit may be exchanged for a larger size provided none of the components have been use in practices or matches. No exchanges are permitted for Extra or Select unless the uniform is defective.

1. Shin guards shall be worn at all practices and matches and shall be fully covered by socks.
2. Uniforms may not be modified in anyway including:
 - a. Silkscreened or heat transferred names or numbers.
 - b. Patches.
 - c. Painted
 - d. Bleached
3. Uniforms that are modified will be replaced by the region at the player's expense.
4. Players may not wear jewelry of any kind (including chains, watches, body jewelry and earrings), bandanas or other ornamentation or anything else that may, in the opinion of the referee, create an increased risk of injury to himself or herself or to other players during the match.
5. Medical information bracelets should **not** be removed, but should be covered with a soft wrist band or taped to fit more snugly.
6. Prescription eyeglasses may be worn, but must remain firmly on the wearer's head. A restraining strap may be worn. Non-prescription eyeglasses and sunglasses are not permitted to be worn by a player during a match.
7. Hard casts (including padded casts), splints, helmets and hard padding are not permitted to be worn by a player during any match or practice.
8. The referee has the final say as to the safety of any player equipment or accessories.

Practice, Playing Time & Substitutions

Practice and Playing Time

Practices may commence immediately after distribution of player registration forms to the head coaches (at the Coach's Meeting). In special situations when players are participating on more than one team (i.e. Fall/Extra team, Spring/Tournament team) respective coaches should exhibit caution to ensure that practice times and durations for both teams do not cause an undue hardship to the player.

Playground (05U)

Practice is limited to ½ hour prior to scheduled matches each week. There is no practice during the week for 5U. Players are encouraged to play as much as possible.

06U

Practice is limited to 1 hour per week. It is the policy of Region 47 to play each player at least three quarters of every game, whenever possible, and to allow different players to start the first quarter of each game.

08U, 10U, 12U

Practice is limited to 3 hours per week. It is the policy of Region 47 to play each player at least three quarters of every game, whenever possible, and to allow different players to start the first quarter of each game.

14U and Above

Practice is limited to 3 hours per week. Players shall play a minimum of half of every game.

Substitutions

1. Substitution will be by the "quarter" system for Divisions 06U, 08U, 10U, 12U and 14U.
2. 16U/19U divisions will utilize free substitution. Substitution will be allowed at any stoppage of play with the referee's permission. Per I.F.A.B. Law of the Game. Law 3 Section 3.
3. 16U/19U division is required to have a timekeeper at each game to record the team's substitutions. The team monitor will provide a copy of the substitution sheet to the referee immediately following the match and point out any abnormalities to them.

Exceptions for playing and substitutions

1. If a player arrives late for a match his/her playing time will be proportionately reduced subject to the conditions above. Thus, a 14U or younger player arriving during the first period of play shall play at least 2 of the remaining 3 play periods. A player arriving during the second period of play shall play at least 1 of the remaining 2 play periods.

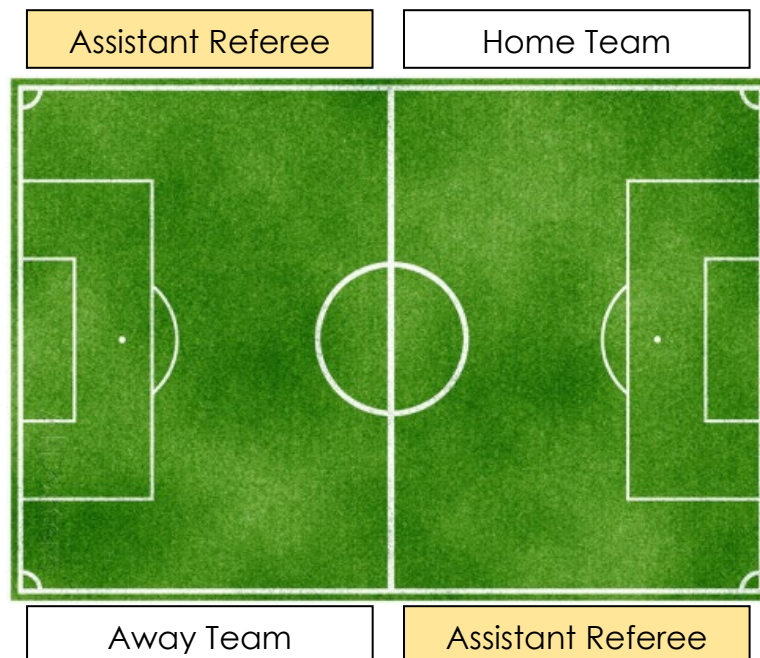
AYSO 47 Competition Rules & Guidelines



2. Barring injury or illness or player(s) arriving late or leaving early situations, no coach shall play a player for the full match if there are other players on the team which have not played at least 3/4 of the match.
3. A coach's failure to play a player the required 3/4 of a match (subject to any of the above conditions) may result in the coach being suspended for one or more matches. Repeat offences may be cause for the coach's permanent suspension.
4. Playing a player less than the required time for disciplinary reasons is not acceptable and must have the Regional Commissioner's approval. Coaches are similarly not to shorten a player's playing time if they are unable to attend practices due to illness, transportation difficulties or other scheduling conflicts. In such cases, the coach is to first consult the Regional Coach Administrator and the Regional Commissioner.
5. It is expected that the coach (and not the match referee/assistant referee) will track and enforce the playing time rule. The referee's responsibility is to keep the record of how much time each player played. The referee does this by noting on the match card those players who are on the field at the start of each substitution period and which players are not in the match as substitutes. The coach must inform the referee of injured or ill players. If the referee and coach are truly working together for the benefit of the player, the referee/assistant referee will mention to the coach if a mistake in playing time is about to be made in time so that the coach can correct the error.
6. Substituting for an ill or injured player:
 - a. If a player is injured, the coach may provide a substitute for the player, in which case the injured player may not return until the next substitution break. Only the player who is injured is credited with that play period regardless of the actual time played.
 - b. The coach may choose to play short, thereby allowing the injured player to return to play at any time. The player must be recognized by the referee to return to the match legally.
 - c. If a player becomes ill or is seriously injured and is therefore unable to play, the referee must note such case and cause on the match card. Coaches have the responsibility to ensure this is done.
7. During extremely hot weather, the referee and both head coaches may agree to extend the substitution breaks to allow all players and the referee to refresh themselves with water. This should be an extremely rare occurrence, done on an exception basis, and only when the health of the players is in question. When doing so, the referee and coaches should take care so as not to cause undue loss of playing time for the players. Referees and coaches should agree on this prior to the start of the match.

Field Setup

1. It shall be the responsibility of **BOTH** teams participating in the first and last matches of the day to set up and tear down the fields respectively. Failure to comply shall result in loss of Team Participation Incentive Points (TPIP).
2. The home team shall be located on the North/West sideline while the away team shall be located on the southwest sideline per the diagram below.
3. Spectators must remain a minimum of three feet from the touchline and are limited to their respective spectator area.



4. Spectators shall be limited to positive compliments to the participants. Spectators are always expected to act positively around players and to demonstrate respect for opponents, officials, and all other volunteers. Under no circumstances should they attempt to coach or address remarks derogatory to players, coaches, or the referee.

Volunteer Program Overview

Basic Programs Descriptions

Coaching Program

Because "Positive Coaching" is one of AYSO's guiding philosophies, coach training is one of our highest priorities. AYSO also provides a wide range of courses to continue instructing its volunteer coaches.

No Experience? No Problem

1. Our volunteer coaches receive complete training right from the beginning!
2. Training and certification for all coaches.
3. Age-specific coaching courses provide training for coaches of every level of experience.
4. Complete with manuals, handouts and outlines that are continually reviewed and updated.

We Don't Stop There!

1. Supplemental local instruction programs, camps and clinics.
2. Held throughout the country, throughout the year.

Officiating Program

AYSO referees do more than just enforce the Laws of the Match. Their job is to make sure the match is safe and enjoyable for everyone: the players, the coaches, the spectators—and themselves.

1. Referee training that teaches not only the letter of the law, but the "Spirit of the Match."
2. Four levels of AYSO referee training.
3. USSF cross-certification.
4. Training for referee instructors, administrators, and assessors.
5. Youth Referee Program.
6. AYSO referees are volunteers, so we want to be sure they have as much fun as the players do.

Management Program

1. Because a smooth-running program means more fun for everyone, AYSO provides extensive management training for its volunteers.
2. Introductory/Intermediate/Advanced Regional Management courses teach AYSO's league administrators how to manage their local programs. AYSO also provides in-depth operational manuals to assist administrators at every level in all aspects of their AYSO program.

AYSO 47 Competition Rules & Guidelines



3. The Board and Staff Introductory Certification (BASIC) audiovisual presentation gives regional volunteers a thorough understanding of their duties.

Safe Haven: Child & Volunteer Protection

1. By becoming trained and certified in their positions through AYSO's Safe Haven program, AYSO volunteers are afforded maximum protection under the federal Volunteer Protection Act of 1997.
2. Safe Haven means safety for kids. AYSO's volunteer application and screening process reduces the likelihood of abuses occurring while kids are participating in soccer.

Certifications

AYSO's certification programs are accredited by the National Association of Sports and Physical Education (NASPE), providing universal recognition and validity from colleges, universities, high school athletic associations, national governing bodies of sport, youth sports organizations, and others.

Team Participation and Incentive Program (TPIP) Overview:

Purpose

1. The purpose of the Fall Team Participation Incentive Program (TPIP) is to encourage participation among parents and other adults in our region.
2. AYSO Region 47 is an all-volunteer organization which works because thousands of adults “do their part” each year to help our soccer program and your child.
3. The Team Participation Incentive Program is one small way of thanking those who contribute to a successful season. **The incentive program is subject to change. Visit the Regional website for the most current information.**
4. While we appreciate all volunteer efforts, the participation of adults is the core foundation of a strong AYSO program. Therefore, this Team Participation Incentive Program is specifically focused on participation by adults.

Participation Opportunities

1. Teams can earn Participation Points through a wide variety of activities, as listed below. There are several ways any parent or adult can help their team(s).
2. **FULL CERTIFICATION** requires an updated volunteer application, Safe Haven, CDC Concussion, Sudden Cardiac Arrest (SCA), and Safe Sport for all volunteers. LiveScan is required for coaches, assistant coaches, and referees. Position specific certifications may be required, too.

Activity	Value	Maximum
Coach Certification, plus Age-appropriate coach certification	1 total for all certs	1
Coach attend Coach Meeting	1	1
Assistant Coach Certification, plus Age-appropriate coach certification)	1 total for all certs	1
Coach/ Assistant Coach attend voluntary Saturday coach clinics	½ point each	3
Team Parent / Manager Certification	1 total for all certs	1
Attend Scheduled Parent Meeting	1	1
Team Sponsorship per \$250 donation	2 per Sponsorship	No Maximum
Refereeing (Must be Referee Certified)	See referee detail section	No Maximum
Fundraiser	Per fundraiser program	TBD

AYSO 47 Competition Rules & Guidelines



Point Deductions

If your team is scheduled the LAST match of the day for your field, it is the responsibility of **BOTH** teams to take down the field. This includes removing the goal nets, flags on the field and taking them to the storage container. Failure to do so will automatically result in a **4-point DEDUCTION for both teams**.

If your team is scheduled for the FIRST match of the day on the field, it is the responsibility of **BOTH** teams to set up the field. This includes installing the goals and nets, flags, and striping the field. Failure to do so will automatically result in a **4-point DEDUCTION for both teams**.

NOTE: If playing against another region's team, then your team is responsible for the full set-up or breakdown, as applicable.

Referee Information

Each referee can earn Participation Points per match for their team provided that the referee has a current volunteer application, AYSO Referee Certification, completed Safe Haven and CDC Concussion and is in uniform per the schedule below:

Assignment	Match Level to Receive Points
Center Referee (1 point)	08U only
Assistant Referee (1 point)	10U and above match
Center Referee (3 points)	10U and above match
Center Referee with Intermediate certification (5 points)	12U and above
Center Referee with Advanced/National certification (6 points)	14U and above

1. There is no TPIP maximum for refereeing matches. A referee can only designate these points for one team in a single match.
2. Refereeing points are determined from the signed & completed match cards collected after each match. Be legible, be complete, be accurate and be prompt in turning in the match card at the Referee Station shortly after the match. **The practice of requesting non-team affiliated Referees to allocate their referee points for fulfilling team Referee Requirements is NOT allowed and may result in disqualification of the requesting team from the Regional Tournament.**
3. No participation points will be given for any assignments performed while **not in a referee uniform or region-provided referee shirt**, regardless of referee certification.

AYSO 47 Competition Rules & Guidelines



Incentive Program (TPIP) for all

Team Sponsorship

All teams can earn Participation Points by arranging for Team Sponsors. Two (2) Participation Points will be earned for each full (\$250) team sponsor that the team recruits. The official Team Sponsorship paperwork and funds must be submitted to the AYSO 47 board to earn Participation Points.

Snack Bar/Field Duty/AYSO Day/Picture Day

1. Scheduled teams are asked to provide two adults to assist in these key areas for two hours shifts. Ideally, every team will be scheduled for two separate time slots.
2. One (1) point is awarded for each hour completed. If two people complete the entire scheduled shift, four points will be awarded, etc. If the team is a no show, the team receives zero points.
3. If the team representatives complete both scheduled shifts, the team will receive a total of eight (8) Participation Points.
4. To receive credit, the team volunteers **must sign in and out** on the log provided. If you fail to sign out, no points will be awarded.
5. Teams that are not assigned to Snack Bar, Field Duty or AYSO/Picture Day duty can earn Participation Points in other areas This ensures that all teams can earn the same total Participation Points among these areas—Snack Bar, Field Duty, AYSO/Picture Day.

Extra Credit

1. All teams have an opportunity to earn additional Participation Points by doing extra duties such as helping on lining fields, AYSO (Picture) Day, Snack Bar, Field Duty, etc.
2. Generally, teams will earn one half (1/2) point for each hour of completed "Extra Credit" duty.
3. These duties are in addition to the scheduled the regularly scheduled volunteer times.
4. Arrangements for Extra Credit duty must be approved in advance by the Board Member in charge of the function.
5. Rostered coaches and assistant coaches participating in coach clinics will earn one half (1/2) point per clinic.

Incentive Program (TPIP) 06U

Teams which have met the minimum requirements will be awarded medals or trophies for all players, plus 3 extra. The kids will love these colorful, shiny medals and ribbons!

AYSO 47 Competition Rules & Guidelines



Incentive Program (TPIP) 08U

The top four teams have met the minimum requirements will earn 1st through 4th place medals or trophies.

Incentive Program (TPIP) 10U-14U

The top placing teams will advance to the Regional Tournament provided they meet the minimum volunteer requirements below. Failure to meet these requirements will prohibit any team, regardless of standing, from advancing.

Tournament Disqualification

Note: the following will prevent a team from participating in the Regional tournament.

1. Failure to provide referees for the appointed duty (COMPLETED OVER 5 OR MORE DIFFERENT WEEKS)
2. Failure to earn a minimum of 8 points for volunteer duty (Snack Bar/Field Duty/AYSO Day), as applicable
3. Coach not being certified for age group
4. Coach not having approved current year volunteer application
5. Coach not completing the Safe Haven, CDC Concussion, and Sudden Cardiac Arrest (SCA) courses prior to the start of the season

Regional Tournament (Fall Only)

See separate Tournament document for details and updated information.

10U and above only: Trophies/Medals will be provided by the Region for teams that finish in 1st through 4th place (as applicable). If only 2 or 3 teams advance, then only those teams will receive Trophies/Medals.

# of Divisional Teams	# Teams advance
1 to 4 teams	Up to 2 Teams may advance
5 to 8 teams	Up to 4 Teams may advance
9 to 12 teams	Up to 6 Teams may advance
13 to 16 teams	Up to 8 Teams may advance
17 to 25 teams	Up to 12 Teams may advance
26 or more teams	Up to 16 Teams may advance

Regional Incentive (Spring Only)

06U through 14U: Trophies/Medals will be provided by the Region for teams that finish in 1st through 3rd place (as applicable), provided these teams meet the minimum number of volunteer points. If only one or two teams qualify, then only those teams will receive Trophies/Medals.

The top team in each division is eligible for a reimbursement up to \$200 for any event or purchase for all the players.

Parental Participation

1. As AYSO is an “all-volunteer” organization, each parent or guardian who has a player in the Region shall be strongly encouraged to volunteer his or her valuable time and services in some way.
2. Unfortunately, the Region shall not reduce or eliminate the player fee based upon voluntary work done by a participant’s parents or guardians and shall not charge an

AYSO 47 Competition Rules & Guidelines



- additional fee to those parents of players who do not volunteer their services or who do not donate funds to the program.
3. No fee distinction shall be made based upon parental or player participation in Regional fundraising activities.

Facilities

1. Region 47 has the use of the Reid Park on a license basis from the City of Riverside. The facilities are to be used under the policies established by the Regional Board. Approval by the designated facilities scheduler is required.
2. Each fall, the Region obtains a limited number of practice fields in City of Riverside parks from the City of Riverside Park and Recreation Dept. These fields will be distributed at the Fall Season Coaches Meeting. Earlier time slots (i.e., before 7 p.m.) will generally be reserved for 06U and 08U teams.
3. Additional practice fields are available at many local schools (contact the local school or school district office for additional information, fees may apply, which are the direct responsibility of the coach and/or team, not the Region). Practice fields are to be kept clean and in good repair.
4. Each field shall be maintained and lined under the direction of the Director of Operations and/or the Facilities Coordinator.

Rules of use at REID PARK:

1. No smoking, alcoholic beverages or glass bottles on the Reid Park Soccer Complex (including the parking areas), including vapor (e-cigarettes).
2. No pets of any type... NO DOGS
3. Parking lot speed limit is 10 mph.
4. Parking in restricted or fire lanes is prohibited.
5. Handicapped parking spaces are restricted to authorized vehicles.
6. No climbing or hanging on buildings, structures, goal posts or trees.
7. No motorized vehicles (except authorized golf carts) on any turf or grass areas.
8. No open fires, BBQs, gas heaters, grills or other similar devices anywhere on the Complex, including the parking lots.
9. No tents or awnings are allowed between fields. These shall only be erected on the perimeters of the Complex or in special areas designated by the Director of Operations.
10. No unauthorized groups, practices, or scrimmages are allowed on the fields.
11. No skating, skateboarding, bicycling, or digging of any kind is allowed.
12. No soliciting or selling of merchandise or distribution of advertisements without prior approval by the facilities coordinator. Push cart vendors are not authorized on the Reid Park Soccer Complex.

Team Rules

1. The North/West side of the field shall be the home side and the other shall be the visitor side. Spectators and all team members must remain on their team's side of the field.
2. The home team will be the first team listed in the schedule and should provide the match balls.
3. The teams playing the first match of the day are responsible for setting the playing field. Failure to fulfill this obligation before the scheduled match time shall result in a significant reduction in match time.
4. At the end of each match, all teams are responsible for cleaning loose trash from the field.
5. Both teams playing the last match of the day are responsible for taking down the playing field. Failure to fulfill this obligation after the scheduled match will result in a **reduction in TPIP points for both teams**. Take down should take three people approximately 5 to 10 minutes and consist of:
 - a. Taking down the nets, folding/rolling them up and taking them to the storage bin.
 - b. Collecting corner flags and taking them to the storage bin.
 - c. Picking up litter.

Duties & Responsibilities

Coach Responsibilities (include but are not limited to the following)

1. Know and understand Region 47 Rules and Regulations, the AYSO Philosophies and the Laws of the Game.
2. Teach the players the game of soccer, team play and the values of the game.
3. The Head Coach for a team must be at least 18 years old by the first practice of the Fall Season. All volunteers must have filled out a volunteer form online with e-signature, passed AYSO Safe Haven Training, Concussion Awareness training, and have appropriate AYSO coaching credential completed.
4. Educate and/or further improve themselves in the game of soccer by attending coaching and referee clinics and attending MANDATORY coaches meetings, which are designed to improve the overall quality of coaching.
5. Be aware of any of the division specific modifications to the Laws of the Game that apply to the division you are coaching.
6. Limit all coaching and player involvement to positive, instructional, and encouraging activity.
7. Establish and maintain close communications with players, parents, Division Coordinators, Regional Coaching staff, and other Regional Board Members as necessary to fulfill coaching obligations.

AYSO 47 Competition Rules & Guidelines



8. Hold a pre-season team meeting to introduce yourself to the team, get acquainted, and recruit parent volunteers for the following jobs:
 - a. Team Manager.
 - b. At least one Assistant Coach to help with the team.
 - c. **Three (3) Certified Referees.**
 - d. Team Sponsor.
 - e. Creation of Banner, Flag or Pennant.
 - f. Field Volunteers.
 - g. Additional volunteers as needed to support the function and activities of the Region.
9. Inform volunteers of requirements to submit online volunteer forms by e-signature. Completion of the online Safe Haven and CDC Concussion Awareness courses is required for volunteers also. Coaches are to submit all team volunteer names and contact information via online form by date specified in end of season tournament rules.
10. Familiarize parents and players with AYSO's philosophy, policies, and the Rules and Regulations. Make every reasonable effort to ensure these instructions are followed during all team functions.
11. Always have in possession at **any and all team functions your player registration forms**. Players will not be allowed to play if the coach does not have these forms on their person at game time.
12. Know emergency procedure, emergency telephone numbers, and any special medical problems (stated on players' forms). Always carry a cellular phone.
13. Schedule and conduct regular practices in a safe and fun environment.
14. Never leave a player alone after practice or game. It is the parent's responsibility to pick-up their children within 15 minutes of practice or game completion. **Make sure all parents understand this policy prior to first practice.** Coaches should notify their Division Coordinator of habitual abuse. Those parents will be required to meet with members of the Regional Board to discuss continued enrollment in the Region. Excessive abuse may lead to further disciplinary action with the possibility of removal from the program for the current season.
15. Coaches or Team Managers are not to be alone with a player except for his or her own child. At least one adult must be in attendance for any practice, game or team event. Ideally, both a male and female adult should be in attendance at any practice, game or team event in addition to the coach.
16. **Only registered players on the team roster can practice or play with the team. Due to the possibility of injury, non-registered and non-rostered players are absolutely prohibited from any participation.** Coaches who violate this rule will be subject to disciplinary measures up to and including suspension or removal.

AYSO 47 Competition Rules & Guidelines



17. Be on time for practices and games and all other team functions. Have your team at the field and ready to play before the scheduled game time.
18. Coaches are responsible to ensure games start and end on time. If team has not taken the field to play within ten (10) minutes of the scheduled start time then the referee may cancel the match.
19. Inform the Team Manager on practice or game changes so he/she can inform the rest of the parents.
20. Ensure all players in ALL Divisions play at least $\frac{3}{4}$ of each game. Violations of this rule without a valid reason will result in forfeiture of the game.
21. The Coach is responsible for ensuring that game cards are completed and accurate before signing them.
22. The Coach is responsible for submitting Player Rating Forms by week 7.
23. Minimize sideline coaching. Teach at the practice field. Parents should not coach during the game but should encourage the players in a positive manner.
24. Be prepared to engage, politely but firmly, with over enthusiastic spectators.
25. Talk clearly to players and listen to them. Always praise and encourage players and never belittle them. Derogatory comments are unnecessary and counter-productive to the team's morale.
26. **BE RESPECTFUL TO REFEREES. THEY ARE VOLUNTEERS ALSO. THE REFEREE HAS COMPLETE CONTROL DURING THE GAME AND THEIR DECISIONS ARE FINAL.**
27. Direct any game problems or comments to the proper Division Coordinator in writing. DO NOT engage in shouting and/or arguing with others at the fields. Set the example for your team to follow.
28. Control team spectators and players to ensure no derogatory comments or actions are directed to any player, coach, spectator, referee, or volunteer. Coaches are responsible for behavior of sidelines.
29. Ensure team's spectators remain at least 3 feet behind the touch line (field boundary) and are not behind the goal line or along the touch lines beyond the penalty area (18 yard line) during games.
30. Try to resolve team problems (tardiness, bad attitudes, ride problems, etc.) within the team. Any irreconcilable differences should be reported first to the Division Coordinator.
 - a. If the problem is not resolved, then the Division Coordinator will contact the applicable Administrator who will notify the appropriate Assistant Regional Commissioner, Regional Referee Administrator, Regional Coaching Administrator, or other Regional Board Member as necessary.
 - b. The Regional Commissioner should only be contacted by another board member.

AYSO 47 Competition Rules & Guidelines



31. **Follow AYSO's policy and philosophy of good sportsmanship** by taking clear and positive action not to run up the score when winning by five goals or be subject to disciplinary action by a review board.
32. When a player drops from a team, the coach **must** give their Division Coordinator that player's registration form in order to receive a replacement player. Only the Regional Commissioner, Assistant Regional Commissioner, or Regional Registrar may add players to teams. Any unauthorized adding of players will result in the forfeiture of all affected games and the placement of the unauthorized player onto another team, and may result in the suspension or removal of the coach
33. Be responsible for filing proper forms and papers, in the required time, when any player is injured during any team function (game, practice, etc.). Parents must be informed of any injury, regardless of how minor it may seem.
34. Only Paramedics should attend to any head injury or neck injury **before** moving the player. Always be on the safe side. Be careful playing a player that has come out of a game for an injury.
35. Teams that advance from the Region to the Area and Section Tournaments will be responsible to supply a complete referee crew at the those tournaments.

Assistant Coach Responsibilities (include but are not limited to the following)

1. Region 47 can only recognize one (1) official Assistant Coach per team who must be at least 18 years of age. This does not limit the team to one Assistant Coach to help at games and practices.
2. Complete and submit online the appropriate forms as noted in Participant Opportunities section of this document.
3. Attend a coach clinic appropriate for the age being coached.
4. Assist the Coach, to the best of his/her ability, whenever and wherever possible.
5. Assume all duties of the Coach in their absence.
6. Become familiar with AYSO philosophy, policies, and the Rules and Regulations and to uphold them.
7. Coaches shall not be alone with a player except for his or her own child. At least one other adult must be in attendance for any practice, game or team event. Ideally, a male and female adult should both attend any practice, game or team event in addition to the coach.

Team Manager Responsibilities (include but are not limited to the following)

1. Become familiar with AYSO philosophies, policies, and the Rules and Regulations and to uphold them.
2. Become familiar with the team's responsibilities.

AYSO 47 Competition Rules & Guidelines



3. Complete and submit online the appropriate forms as noted in Participant Opportunities section of this document.
4. Coordinate all team communications as needed, i.e., reminder calls for games, refreshments, equipment days, picture day, etc.
5. Ensure that each parent understands their role and responsibilities as a parent during games, practices, and other events throughout the season.
6. Make lists and distribute copies to all players on the team. Lists should include but are not limited to a team roster, game schedule, refreshments list, equipment dates, and information on picture day.
7. Assist with FUNDRAISING projects as required by the AYSO Region.
8. Prepare or coordinate the preparation of the team banner, flag, or pennant.
9. Contact the Team Manager Coordinator with any questions and/or concerns surrounding the activities or responsibilities of the team.
10. Team Managers shall not be alone with a player except for his or her own child. At least one other adult must be in attendance for any practice, game, or team event. Ideally, a male and female adult should both attend any practice, game, or team event in addition to the coach.

Sponsors & Fundraising

1. The Region encourages local businesses and individuals to support its program. Suitable recognition shall be given to them.
2. Contributions are strongly encouraged to be made to the Region rather than to a team.
3. All such contributions are considered charitable contributions and are deductible for U.S. tax purposes, subject to the applicable limitations in the Internal Revenue Code.
4. It is the responsibility of any sponsor to comply with the Internal Revenue Code and AYSO will give no opinion on whether a donation is or is not deductible.
5. AYSO operates on a non-profit basis. Revenue is generated through payment of registration fees, sponsors, and miscellaneous fundraising activities.
6. All revenue is returned to AYSO participants through a variety of ways including insurance, purchase of uniforms, pictures, facilities maintenance, necessary equipment, and special projects as determined by the Regional Board.
7. Region 47 operating requirements are not met by registration fees alone necessitating the need for fundraising. Our fundraisers take the form of our Snack Bar revenues, Fall and Spring "fundraiser", and our Locomotion Tournament.
8. Without team and parent support of our region's fundraisers, Region 47 cannot meet its operating requirements.

Match Requirements

1. In pursuit of the AYSO philosophy of good sportsmanship the coach of any team leading by five or more goals must take discrete, clear, and positive action not to run up the score. This is the coach's responsibility to uphold in the spirit of good sportsmanship.
2. Matches must start and end on time to maintain a schedule that will fairly allow all players equal playing time. Regardless of when a match starts, matches are to end at least 5 minutes prior to the scheduled start time of the next scheduled match.
3. Teams are expected to have certified referees available to cover their matches. If no certified referees are available, the match will be forfeited and recorded as a 1-0 loss for both teams.
4. In the event the match is forfeited, the teams may scrimmage during the scheduled timeframe.
5. Players may only play for their rostered team and not be loaned to another team.

Note: Referees are not provided nor guaranteed by the Region. Each team is required to provide a minimum of three (3) certified referees prior to the start of each season. While the Region encourages neutral referees for all match, it is not always possible.

Match Preparation and Length

1. Match line-up cards listing (in numerical order by uniform number) the first, then last, name of each player must be presented to the referee prior to the beginning of the match.
2. Match cards must show the team name and number, match number, home/visitor, region, uniform color, coach's and assistant coach's names, date, field and scheduled match start time.
3. The coach shall note any player absent and the reason for the absence.
4. Player Registration forms must be available to any Regional Board member upon request prior to the match.
5. Each match shall consist of two equal halves with play being halted at a normal play stoppage approximately midway through the first half and second half for substitutions. This is not a water or tactical instruction break.
6. Match length, substitutions, and other rules for Divisions 16U and 19U are determined by Area R rules and regulations for matches during the Fall season. During the Spring season, 16U and 19U may be combined into a single coed division. All rules for play are the same as other Spring teams with the following exceptions:
 - a. 40-minute halves; 80-minute matches

AYSO 47 Competition Rules & Guidelines



- b. Substitutions are made approximately every 1/8 of the match unless otherwise modified by the Board.
7. The halftime duration shall not be less than 5 minutes or more than 10 minutes.

Guidelines for Competition

1. The International Football Association Board (IFAB) Laws of the Match as interpreted by the Fédération Internationale de Football Association (FIFA) and the United States Soccer Federation (USSF) and as modified by the American Youth Soccer Organization (AYSO) Bylaws and Rules and Regulations are basic rules governing all AYSO Soccer competitions.
2. These rules are further clarified or added to by Section 1 and Area R Guidelines.
3. The Region 47 Regional Guidelines expand and interpret these documents were judged necessary as an aid for coaches, referees, and all other Regional volunteers in the management of the match of soccer for Region 47 youth soccer within the framework of AYSO.
4. The 16U and 19U teams compete in the Area R league for Fall play and are subject to play according to the Area R Guidelines for play in that league. Further, teams which play in other leagues or tournaments at various times of the year (i.e., Select teams playing in the Area R Spring Select League, Pony Express Tournament, or Locomotion Tournament, etc.) are subject to the guidelines for that competition.

Age Groupings

Current Age Groupings and Birthday Date Ranges for the 2022-2023 season are:



AYSO Age Determination Chart

Birth Year	MY2017	MY2018	MY2019	MY2020	MY2021	MY2022	MY2023	MY2024	MY2025	MY2026
2024										
2023										Playground
2022									Playground	Schoolyard
2021								Playground	Schoolyard	6U
2020							Playground	Schoolyard	6U	8U
2019						Playground	Schoolyard	6U	8U	10U
2018					Playground	Schoolyard	6U	8U	10U	12U
2017				Playground	Schoolyard	6U	8U	10U	12U	14U
2016			Playground	Schoolyard	6U	8U	10U	12U	14U	16U
2015		Playground	Schoolyard	6U	8U	10U	12U	14U	16U	18U
2014	Playground	Schoolyard	6U	8U	10U	12U	14U	16U	18U	
2013	Schoolyard	6U	8U	10U	12U	14U	16U	18U		
2012	6U	8U	10U	12U	14U	16U	18U			
2011	8U	10U	12U	14U	16U	18U				
2010	10U	12U	14U	16U	18U					
2009	12U	14U	16U	18U						
2008	14U	16U	18U							
2007	16U	18U								
2006	18U									
2005										
2004										
2003										
2002										
2001										
2000										

The effective date of age determination for registration shall be the player's age as of December 31 looking ahead of the Membership Year. Example: For MY2022 the division the child will be placed in will be determined based on their age as of December 31, 2022. This age determination does not apply to Playground or Schoolyard division.

****** Playground is a program specially designed for 3 to 5 year olds to develop Fundamental Motor Skills that will prepare the child for soccer and other sports. The player must be 3 years old by the date of the first Region activity. The Region must set the registration minimum age date to the day and month of first activity minus three years. For example, if your first activity is 9/2/2020 your minimum age date will be 9/2/2017 so that the child can be three years old by that date.

******* Schoolyard is a program designed for 4 & 5 year olds that continues the learning of fundamental motor skills and introduces soccer skills. The player must be 4 years old by the date of the first Region activity. The Region must set the registration minimum age date to the day and month of first activity minus four years. For example, if your first activity is 9/2/2020 your minimum age date will be 9/2/2016 so that the child can be four years old by that date.

Regional Calendar

Fall 2023

Date	Event	Location
July 21-22	Super Camp	
Aug 2	Coaches Meeting	Classroom
Aug 9	Team Parent Meeting	Classroom
Aug 26	Picture Day	Reid Park
Sep 2	Labor Day Weekend – No Matches	Reid Park
Sep 9	Week 1 Matches	Reid Park
Sep 16	Week 2 Matches	Reid Park
Sep 23	Week 3 Matches/ Make up Picture Day	Reid Park
Sep 30	Week 4 Matches	Reid Park
Oct 7	Week 5 Matches	Reid Park
Oct 14	Week 6 Matches/Playground ends	Reid Park
Oct 21	Week 7 Matches/Playground Party	Reid Park
Oct 28	Week 8 Matches	Reid Park
Nov 4	Week 9 Matches	Reid Park
Nov 11	Regional TPIP Tournament	Reid Park
Nov 12	Regional TPIP Tournament, if needed	Reid Park
TBD	Area Tournament	
TBD	Section Tournament	
Feb 16-19, 2024	28 th Locomotion Tournament	TBD

Team Formation Methods

Divisions Playground, 05U, 06U, and 08U

Formed by the respective Division Coordinator(s) primarily based on neighborhoods (location of the city's public elementary schools), while also considering the player's age and previous soccer experience to balance the teams.

Divisions 10U

1. Formed by the respective Division Coordinator(s) primarily based on the players' skill ratings and secondarily based on neighborhoods (location of the city's public elementary schools).
2. The Division Coordinator(s) will update and adjust the player's skill rating as considered necessary to achieve consistency and reflect recent participation in Select, EXTRA or "club" programs.
3. Unrated players will be evaluated according to first-hand knowledge of coaches or coordinators about previous soccer experience, past participation in Select, EXTRA or "club" programs and overall years of soccer experience.
4. After completing the initial team formation, coaches will be assigned to or recruited for the various teams.
5. If a coach's child(ren) is/are not on the team assigned to the coach, the Division Coordinator (and others as the Coordinator may decide to consult) shall agree on a trade of an equally skilled player(s) to place the coach's child(ren) on the correct team.
6. Only a head coach's (but not the assistant coach's) child(ren) may be moved to another team.
7. After the distribution of team rosters to the coaches, the assignment of late-registering players will be made by the Division Coordinator with the primary objective of maintaining the overall balance of the skill levels of the players on the teams.
8. A player shall not be considered as "dropped" from the team until the coach has returned all copies of the Player's Registration Form to the respective Division Coordinator.

Divisions 12U and above

1. Teams are drafted by the Coach Administrator and experienced, knowledgeable coaches, to initially form balanced teams (without regard as to the possible coach of the team), considering primarily the players' skill ratings.
2. Ratings may be adjusted as considered necessary to achieve consistency and reflect recent participation in Select, EXTRA or "club" programs.
3. Unrated players will be evaluated according to firsthand knowledge of coaches or coordinators about previous soccer experience, past participation in Select, EXTRA or "club" programs and overall years of soccer experience.
4. The diversity of players on a team from different schools and neighborhoods of Riverside should also be considered.

AYSO 47 Competition Rules & Guidelines



5. After completing the initial team formation, a random drawing will assign coaches to the various teams. If a coach's child(ren) is/are not on the team drawn for the coach, the Division Coordinator and Chief Division Coordinator (and others as they may decide to consult) shall agree on a trade of an equally skilled player(s) to place the coach's child(ren) on the correct team. Only a head coach's (but not the assistant coach's) child(ren) may be moved to another team. Coach may keep the drafted team.
6. After the distribution of team rosters to the coaches, the assignment of late-registering players will be made by the Division Coordinator, in consultation with the Chief Division Coordinator (and others as they may decide to consult) with the primary objective of maintaining the overall balance of the skill levels of the players on the teams, even if this means that teams may not have the same number of players on the roster.
7. A player shall not be considered as "dropped" from the team until the coach has returned all copies of the Player's Registration Form, a player drop form has been submitted and/or a division coordinator or chief coordinator has written or verbal confirmation and submitted to the respective Division Coordinator.

EPIC Program Description

EPIC: Where Everyone Plays!

AYSO's **Everyone Plays In our Community** (EPIC) program offers children and young adults with disabilities the opportunity to play soccer at their own pace. The practices and matches are geared to their needs - with fewer and more flexible rules - allowing for a successful sport experience.

Defining the EPIC Player

Region 47 is proud to offer a very special program for children and adults with physical or mental disabilities. An EPIC (**E**veryone **P**lays **I**n our **C**ommunity) is any individual whose disabilities prevent him or her from participating successfully on a mainstream AYSO team. What is successful participation? It should be defined by the player's enjoyment and the safety of all team members.

EPIC Mission Statement

The mission of the AYSO EPIC Program is to provide a quality soccer experience for individuals whose physical or mental disabilities make it difficult for them to successfully participate on mainstream soccer teams. What is successful participation? It should be defined by the player's enjoyment and the safety of all team members.

EPIC Vision Statement

The vision of the AYSO EPIC Program is to create EPIC teams in every AYSO Region wherever possible and to maximize opportunities for EPIC player participation where EPIC teams are not available.

AYSO 47 Competition Rules & Guidelines



Regional EPIC Administrator

The EPIC Program Administrator serves as a liaison among the Regional Commissioner, the EPIC volunteers and the parents or guardians of players eligible to play in the EPIC Program for players with physical and/or mental disabilities.

EPIC Coach

The EPIC Coach is intended to develop in players a positive image of themselves, their teammates, coaches, game officials and opponents, and provide a good role model for players. Additionally, the EPIC coach will develop in his/her players the appropriate soccer skills as recommended in the AYSO EPIC Coach Manual.

EPIC Referee

The EPIC Referee is intended to manage soccer matches played between teams of EPIC players or between EPIC players and other opponents, according to the AYSO National Rules and Regulations, the FIFA Laws of the game and the training curriculum as specified in the AYSO EPIC Referee Manual. The referee is expected to cooperate with coaches and other officials to develop a positive self-image in the players and to provide a good role model for all AYSO participants.

EPIC Buddy

The AYSO volunteer position of EPIC Buddy is a non-disabled person intended to guide the EPIC player on the field of play and, when, if no longer needed to assist physically, continues to be part of the player support system from the sideline.

Equipment

A size 5 ball is recommended because it is larger and easier for players to kick. Ringing balls may be ordered for blind or partially sighted players. Headgear and Assistive Devices EPIC players may pay with equipment usually not allowed for mainstream players. Players may wear helmets, or may need to use braces, walkers, wheelchairs or other assistive devices. It is recommended that braces, walkers and other support equipment be padded with foam sheeting.

Practices & Games

Practices and games are held back-to-back. A short practice is held during which skills are introduced or reinforced, followed by a game. Duration of practices will begin at 30 minutes and games will be four 10-minute quarters minimum, but both practices and games may be decreased or increased depending on the player's skills, desire, and endurance levels. Games will be played short-sided at the direction of the VIP Administrator.

Select Teams Formations

Purpose and Objectives

Spring Select is designed to give Fall AYSO players additional opportunities to play in a more competitive environment among teams from the Inland Empire and beyond. The primary objectives are

1. A fun and challenging season for the players,
2. Accelerated player development through better coaching and
3. Additional playing time against talented opponents.

A winning season or becoming League or Tournament champions is a very secondary objective in Spring Select.

Participation in Select Competition

1. Rewards those players and coaches that have exhibited the philosophy of AYSO with an opportunity for involvement in a higher level of competition.
2. Allows Riverside Region 47 to be represented in a positive manner at tournaments and in play with other regions.
3. Promotes player development and growth of youth soccer.
4. All Region 47 Regional Guidelines will apply to Select teams unless specifically prohibited by tournament's rules. The only exception to the Region 47 Regional Guidelines allows 10U players to play more than ½ the match as a goalkeeper during all Select play.
5. The Select teams will be formed from Fall season players who participated in at least ½ of the Fall Season Matches.
6. Select is played during the Spring Season.

Coach Selection Process

1. It is strongly recommended that 10U and 12U Select coaches are at a minimum an AYSO certified Intermediate Coach or above.
2. 14U and above coaches are an AYSO certified Advanced Coach or above.
3. It is also required that all Select coaches are a certified Regional Referee.
4. To be eligible, a coach candidate must have coached a primary program within the past calendar year.
5. Coaches shall submit their applications to the Select Administrator who shall submit copies of all applications to the Regional Commissioner. Select coaches may coach only

AYSO 47 Competition Rules & Guidelines



one team at a time unless they have received prior approval from the Regional Commissioner.

6. The number of teams per division will be determined by the Regional Commissioner and Select Administrator.
7. The Select Administrator shall form a selection committee to choose coaches. The Select committee shall consist of Regional Coach Administrator, Regional Referee Administrator and/or designee by Regional Commissioner.
8. The Selection Committee will interview the individual coach candidates.
9. The Selection Committees shall submit their selections to the Regional Commissioner. The Regional Commissioner shall review the selection and have final approval on all coaches. The Select Administrator will then notify the coaches.
10. Coaches not selected should be provided some constructive feedback on the Committee's decision by The Select Administrator.

Player Selection Process

1. Each Fall, coaches shall submit the player rating form indicating:
 - a. position(s) the player plays
 - b. parent involvement
 - c. player commitment to the program
2. To be eligible for selection on a Select Team, player must have played at least half of the Fall season's matches.
3. Teams will be formed by the selected coach(es) and approved by the Regional Commissioner.
4. If there is more than one team in a division, teams shall be formed as equally balanced teams.
5. The teams will be chosen by:
 - a. Allowing each coach to have all of his/her "first pick" players that have not been picked by another coach and then
 - b. a serpentine draft, continuing until each team's roster is complete.

Note: The Select Administrator oversees this process to ensure that the coaches are working together with the goal of creating equally balanced teams and to apply Region 47 guidelines.

6. The Select teams may not commence practice prior to the Regional Tournament that concludes the Fall season. If a Select team has players that are still participating in playoffs with their Fall team, coaches must comply with the requirements of the Regional Guidelines regarding excessive practice times. The Fall team tournament schedule takes priority over the Select team game schedule.

AYSO 47 Competition Rules & Guidelines



Player Registration

Once selected for the Select program, players should register at the next available registration. A potential Select player not fully registered by the final registration date will be replaced.

Team Funds

1. Teams may conduct fundraising activities to pay for tournaments and team activities.
2. All team funds must be deposited into the Region 47 checking account.
3. Select accounts will remain open during the Select Season. All Select accounts will be closed each July 31st.
4. All reimbursement requests must be submitted by July 31st.
5. Once funds are raised and turned into the Select Treasurer, they become “team funds” and are not subject to any refunds.
6. If a team folds and there are funds remaining, the funds will be moved to the Region general account pending approval of the Regional Commissioner.

Other

It is mandatory for a Region 47 team to play in all scheduled League and playoff matches. All Region 47 teams are required to play in the Locomotion Tournament and all Area tournaments (if qualified).

Note: Regional guidelines are intended to comply fully with Select Area and Section Guidelines.

EXTRA™ Teams Formations

Purpose and Philosophy

The purpose of the EXTRA program is to provide a competitive experience for more skilled players. Additionally, AYSO EXTRA maintains a commitment to offering a program in which all members of a team play in matches. Players on Region 47's EXTRA teams are guaranteed to play ½ of every league match. Playing at a higher level of competition brings with it additional demands for training. It is expected that every player attends each practice and match at the agreed upon times.

Coach Selection Process

1. 10U and 12U Extra coaches are at a minimum an AYSO certified Intermediate Coach or above.
2. 14U and above coaches are an AYSO certified Advanced Coach or above.
3. It is also required that all Extra coaches are a certified Regional Referee.
4. To be eligible, a coach candidate must have coached a primary program within the past calendar year or a Region 47 Extra program within the past two calendar years.

Player Selection Process

1. Players will be selected by following the "Open Tryout Procedures AYSO EXTRA program". Players are required to tryout each year.
2. AYSO EXTRA teams must be chosen by fair and impartial tryouts. Tryout dates for AYSO EXTRA teams will be posted on the host Region's website and communicated to the player participants.
3. AYSO EXTRA Programs will make every effort to hold multiple tryout sessions (at least two) on alternating days of a week to allow players to select when they may tryout.
4. To be eligible for selection on an EXTRA Team, player must have attended a tryout and been evaluated by a Regional Commissioner approved evaluator.
5. At the time of the team formation meeting, a list with all the players and player evaluator scores will be reviewed by region approved EXTRA coaches and two designated members. The teams will be formed based on the highest rated players.
6. Any player selected by the coach that is NOT in the list of the top players, will need to be justified on paper as to why they are not being chosen (i.e., keeper scored lower due to being rated low on field drills). You will need to have the justifications written and brought to the team selection meeting for approval.
7. Coaches can begin to contact players once the players are approved by the Regional Commissioner following the team formation meeting. If players decline and do not wish to participate in EXTRA, replacement players MUST be approved in the same manner as

AYSO 47 Competition Rules & Guidelines



listed above and they must be a qualified EXTRA player (tried out, evaluated, DOB verified).

8. Coaches are NOT to contact players PRIOR to the team selection and NOT to notify players they will be on the team.

Player Registration

Once selected for the EXTRA program, players should register at the next available registration. The full season registration fees are due at team registration. A potential EXTRA player not fully registered by the final registration date will be replaced.

Team Funds

1. Teams may conduct fundraising activities to pay for tournaments and team activities.
2. All team funds must be deposited into the Region 47 checking account.
3. Extra Accounts will remain open from August 1st through July 31st of each year. It is expected that an EXTRA team will remain together for a period of one year. If questions arise about the continuation of a team, the Regional Commissioner will make the final decision.
4. All reimbursement requests must be submitted by July 31st.
5. Once funds are raised and turned into the EXTRA Treasurer, they become “team funds” and are not subject to any refunds.
6. If a team folds and there are funds remaining, the funds will be moved to the Region general account pending approval of the Regional Commissioner.

Other

It is mandatory for a Region 47 team to play in all scheduled League and playoff matches. All Region 47 teams are required to play in the Locomotion Tournament and all Area tournaments (if qualified).

Note: Regional guidelines are intended to comply fully with EXTRA Area and Section Guidelines.

Division-Specific Modifications

Rules of Competition	14U / 16U / 19U	12U	10U	08U	06U
The Ball:	Size 5	Size 4	Size 4	Size 3	Size 3
Standings	No Change from FIFA Laws			No standings will be kept.	
Field Markings	No Change from FIFA Laws	No Change from FIFA Laws	<p>A halfway line shall be marked out across the field.</p> <p>A center circle with an 8-yard radius.</p> <p>Four corner arcs with a 1-yard radius.</p> <p>Goal Area – 6 yards from each goalpost and six yards into the field of play.</p> <p>Penalty Area – 6-8 yards from each Goal Area line and 12 yards into the field of play.</p> <p>Penalty Mark: 9 inches in diameter, 9 yards from the goal line centered between the goal posts.</p>	<p>A halfway line shall be marked out across the field.</p> <p>A center circle with an 8-yard radius.</p> <p>Four corner arcs with a 1-yard radius.</p> <p>Goal Area – 6 yards from each goalpost and six yards into the field of play.</p> <p>Penalty Area – 6-8 yards from each Goal Area line and 12 yards into the field of play.</p> <p>Penalty Mark: None</p>	<p>A halfway line shall be marked out across the field.</p> <p>A center circle with a 6-yard radius.</p> <p>Four corner arcs with a 1-yard radius.</p> <p>Goal Area – 2 yards from each goalpost and 4 yards into the field of play.</p> <p>Penalty Area – 4-6 yards from each Goal Area line and 8 yards into the field of play.</p> <p>Penalty Mark: None</p>

Rules of Competition	14U / 16U / 19U	12U	10U	08U	06U
Field Dimensions:	Rectangular fields: No Change from FIFA Laws where possible: Length between 100 yards and 130 yards Width between 50 yards and 100 yards.	Rectangular fields, approximately 100 yards long by 50 yards wide	Rectangular fields, “1/2” the size of regular fields, approximately 80 yards long by 40 yards wide.	Rectangular fields, “1/2” the size of regular fields, approximately 70 yards long by 35 yards wide.	Rectangular fields, “1/4” the size of regular fields, approximately 25 yards long by 15 yards wide.
The Goal:	Maximum of 8 feet high and 24 feet (8 yards) wide.	Maximum of 8 feet high and 24 feet (8 yards) wide.	Maximum of 6 1/2 feet high and 18 feet wide.	Maximum of 6 ½ feet high and 18 feet wide.	Maximum of 4 feet high and 6 feet wide (Pugg goals).
The Start of Play	No Change from FIFA Laws			No Change from FIFA Laws except opponents must be 8 yards away before the kick-off is allowed.	
Duration of Match	14U Two equal 35-minute halves; halftime break of 5- 10 minutes. 16U Two equal 40-minute halves; halftime break of 5- 10 minutes. 19U Two equal 45-minute halves; halftime break of 5- 10 minutes.	Two equal 30- minute halves; halftime break of 5- 10 minutes.	Two equal 25- minute halves; halftime break of 5- 10 minutes.	Two equal 20- minute halves; halftime break of 5- 10 minutes.	Two equal 10-minute halves; halftime break of 5-10 minutes.

Rules of Competition	14U / 16U / 19U	12U	10U	08U	06U
Number of Players	<p>No Change from FIFA Laws.</p> <p>Maximum number of players on the field at any one time: 11, one of whom is a goalkeeper.</p> <p>Minimum number of players on the field: 7 (may be modified to 12U standards for Spring at the discretion of the board)</p>	<p>Maximum number of players on the field at any one time: 9, one of whom is a goalkeeper.</p> <p>Minimum number of players on the field: 7</p>	<p>Maximum number of players on the field at any one time: 7, one of whom is a goalkeeper.</p> <p>Minimum number of players on the field: 5.</p>	<p>Maximum number of players on the field at any one time: 5. No goalkeeper.</p> <p>Minimum number of players on the field: 4.</p>	<p>Maximum number of players on the field at any one time: 3. No goalkeeper.</p> <p>Minimum number of players on the field: 2.</p>
Roster Size	<p>Maximum number of players per roster:</p> <p>14U: 15 players</p> <p>16U / 19U: 18 players</p>	Maximum of 12 players on the roster.	Maximum of 9 players on the roster.	Maximum of 6 players on the roster.	Maximum of 8 players on the roster. Roster split for two separate side-by-side matches of 3 v 3.
Goalkeepers	<p>No Change from FIFA Laws:</p> <p>No Limit on how long a player may perform as goalkeeper in a single match.</p>	Maximum length of time one player may perform as goalkeeper in a single match is 3/4 of the match, except for Area or Section Tournaments (other than Region 47 Tournament). Said player must play ¼ in the field. Select and Extra play are exempt	Maximum length of time one player may perform as goalkeeper in a single match is ½ half of the match, except for Area or Section Tournaments (other than Region 47 Tournament). Select and Extra play are exempt	No goalkeeper – all players are “field” players	

Rules of Competition	14U / 16U / 19U	12U	10U	08U	06U
Goalkeeper Punts	No Change from FIFA Laws	An indirect free kick (IFK) will be awarded to the opposing team at the spot of the offense if a goalkeeper deliberately punts the ball during a match. An IFK awarded to the attacking team inside the opposing team’s goal area must be taken on the goal area line at the point nearest to where the goalkeeper punted the ball.	No goalkeeper – all players are “field” players.		
Coaching	No change from regular play	Coaches (one from each team) are allowed on the field of play during the first two weeks of play only. When on the field, coaches shall not carry clipboards or other equipment that could be dangerous to a player.	One coach or certified volunteer (one from each team) is allowed on the field of play always. When on the field, coaches shall not carry clipboards or other equipment that could be dangerous to a player.		
Referee	The diagonal system of control will be used to officiate each match. In absence of the assigned referee, a team affiliated referee should officiate the match. The coach may not officiate the match.	Only 1 referee will be used.	No referee. A coach or parent from the “home” team will be on 1 field and a coach or parent from the “visiting” team will be on the other field direct the flow of play and control any unnecessary fouls.		
Substitutions:	No Change from FIFA Laws	No Change from FIFA Laws except opponents must be 8 yards away before the kick-off is allowed.	No Change from FIFA Laws		
Scoring Method	No Change from FIFA Laws	No Change from FIFA Laws. Goals scored from a “cherry-picking” player, once warned, will not be allowed.	No Change from FIFA Laws		
Tackling	No Change from FIFA Laws			Slide tackling is not allowed. Violations will result in a free kick for the opposing team.	

Rules of Competition	14U / 16U / 19U	12U	10U	08U	06U
Free Kick	No Change from FIFA Laws	No change from regular play except opponents must be 8 yards away before the kick is allowed.	All free kicks are INDIRECT. A goal may not be scored directly from a free kick. Opponents must be 8 yards away before the ball is kicked.	All free kicks are INDIRECT and taken from the spot of the foul. A goal may not be scored directly from a free kick. Opponents must be 8 yards away before the ball is kicked.	
Penalty Kicks	No Change from FIFA Laws	No change from regular play except opponents must be 8 yards away and outside the Penalty Area before the kick is allowed.	No penalty kicks will be awarded. For a penalty-type kick, the ball shall be placed on that point of the Penalty Area line closest to the spot of the foul and parallel to the goal line. All opponents must be 8 yards away	No penalty kicks will be awarded. Instead, play will restart with a direct free kick from the point of the foul	
Corner Kick	No Change from FIFA Laws		No change from regular play except opponents must be 8 yards away before the kick is allowed.		
Fouls and Misconduct	No Change from FIFA Laws		No Change from FIFA Laws except no caution or send- off issued to players except by an independent neutral referee.		
Offside:	No Change from FIFA Laws		No Change from FIFA Laws except as modified by the player development initiatives (PDI) for the buildout line		

Rules of Competition	14U / 16U / 19U	12U	10U	08U	06U
Heading	<p>Heading for players in 14U is limited to a maximum of thirty (30) minutes per week with no more than 15-20 headers, per player. There is no restriction on heading in matches.</p> <p>16U/19U - No Change from FIFA Laws.</p>		<p>Consistent with the US Soccer mandates on heading the ball, heading is banned for all division players 12U and below in both practices and matches.</p> <p>An indirect free kick will be awarded to the opposing team if a player age 10 or younger, deliberately touches the ball with his/her head during a match. The indirect free kick is to be taken from the place where the player touched the ball with his/her head.</p> <p>An indirect free kick awarded to the attacking team inside the opposing team's goal area, must be taken on the goal area line at the point nearest to where the player touched the ball with his/her head.</p> <p>Neither cautions nor send-offs shall be issued for persistent infringement or denying an obvious goal scoring opportunity related to the heading infractions.</p>		

10U Specific Modification

Build Out Line (BOL)

1. The BOL shall be placed across the field equidistant between the top of the penalty area and the halfway line.
2. The opposing team must move behind the BOL for a goal kick or when the goalkeeper has possession. At any time, the goalkeeper may pass, throw or roll the ball to a teammate who is behind the BOL.
3. The goalkeeper or the player taking the goal kick does not have to wait for the opposing players to move behind the BOL. After the ball is put into play, the opposing team can then cross the BOL and play may resume as normal. The first touch is from the goal kick or the pass from the goalkeeper.
4. The BOL shall be used as the line to determine offside. Players cannot be penalized for an offside offense between the halfway line and the BOL.